

BEACH RUGBY LEAGUE

Beach Rugby League will be conducted in accordance with 'Rugby League Laws of the Game International Level with specific modifications applicable to this format of the sport.

The exceptions to 'Rugby League laws of the Game International Level are:

THE GAME

Each match will consist of two 7.5-minute periods with a 2-minute period for halftime as the length of a single match.

PLAYERS

The total number of players on the field at any one time shall be seven or nine depending on the competition. Five interchange players are permitted.

SCRUMS

All scrums shall be formed with a maximum of three (3) players from each team in matches involving seven players or a maximum of five (5) players from each team in matches involving nine players.

POINTS

A try shall count for four points except those tries scored in the 'Bonus Zone '.

The 'Bonus Zone' is a clearly marked box , located in the in-goal area in a central area at each end of the playing field .

In the event of a tray scored in the 'Bonus Zone ' , such tries shall count as five (5) points. The referee will signal that a 'Five Point Try' has been scored by raising his hand into the air and extending his fingers to indicate that the try counts for five (5) points.

RESTARTS

All restarts will commence with a play the ball.

The toss of the coin will decide which team has the play the ball in the first half of the match and their opponent will have the play of the ball in the second half.

The team which has conceded a try will have the play the ball at the next restart.

TEMPORARY SUSPENSION

The period of a temporary suspension shall be a maximum of three (3) minutes or, in the event that a match is completed within this period , the period of temporary suspension shall be until the completion of the match .

TACKLE COUNT – 5 TACKLES

A team in possession of the football shall be allowed four successive play the balls.

A handover shall occur after the fourth play-the-ball when the team is (a) tackled for the fifth time, or (b) they commit a breach, or (c) in the event that a player is held up in-goal.

PITCH DIMENSIONS

The size of the pitch may be variable to allow flexibility to local facilities. The pitch should be a minimum of 40 metres long and 25 metres wide. There are no goalposts on the pitch and the lines can be marked with paint, tape or rope. The 'Bonus Zone' shall comprise of the central 5 metre wide area of the in-goal area .